



Class 4 Gambling Key Performance Indicators

KEY STATISTICS

Gaming Machine Proceeds (GMP) (GST INCL)

Year	Non-Club GMP	Clubs GMP	Sector GMP
2008	\$ 785,968,373	\$ 126,583,813	\$ 912,552,186
2009	\$ 746,601,136	\$ 118,876,593	\$ 865,477,730
2010	\$ 726,231,763	\$ 114,443,865	\$ 840,675,627
2011	\$ 749,850,331	\$ 117,120,790	\$ 866,971,121
2012	\$ 728,379,615	\$ 111,749,890	\$ 840,129,505
2013	\$ 703,926,590	\$ 107,657,267	\$ 811,583,857
2014	\$ 706,079,019	\$ 105,335,160	\$ 811,414,179
2015	\$ 721,829,669	\$ 106,196,969	\$ 828,026,639
2016	\$ 754,463,114	\$ 103,773,836	\$ 858,236,950
2017	\$ 784,258,689	\$ 99,126,176	\$ 883,384,865

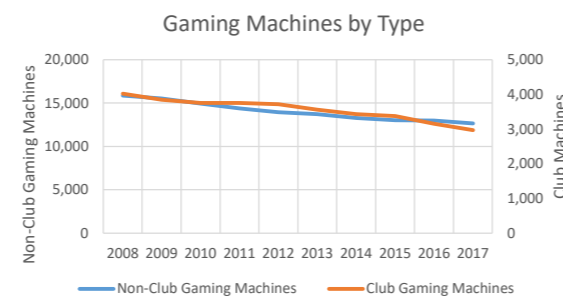
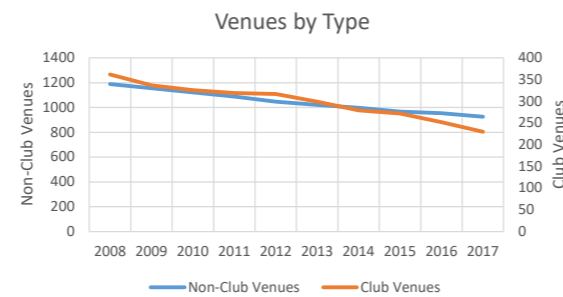
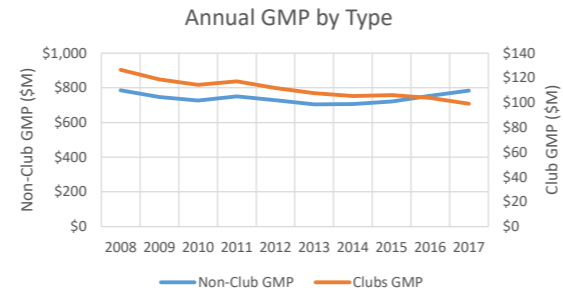
Venues

Year	Non-Club Venues	Club Venues	Sector Venues
2008	1,190	362	1,552
2009	1,156	337	1,493
2010	1,123	326	1,449
2011	1,089	319	1,408
2012	1,048	317	1,365
2013	1,022	299	1,321
2014	997	279	1,276
2015	966	272	1,238
2016	954	252	1,206
2017	926	230	1,156

Gaming Machines

Year	Non-Club Gaming Machines	Club Gaming Machines	Sector Gaming Machines
2008	15,857	4,022	19,879
2009	15,512	3,847	19,359
2010	14,926	3,755	18,681
2011	14,377	3,756	18,133
2012	13,957	3,713	17,670
2013	13,707	3,559	17,266
2014	13,289	3,428	16,717
2015	13,016	3,377	16,393
2016	12,995	3,153	16,148
2017	12,667	2,965	15,632

GRAPHS



RETURNS TO COMMUNITY

Non-Club Societies and Trusts

Year	Rate of Return	Available Proceeds (GST EXCL)	Estimated Return
2012	41.8%	\$ 633,373,578	\$ 264,623,481
2013	42.1%	\$ 612,110,078	\$ 257,759,554
2014	41.9%	\$ 613,981,755	\$ 257,442,550
2015	42.3%	\$ 627,677,973	\$ 265,405,931
2016	42.6%	\$ 656,054,882	\$ 279,715,796
2017	42.5%	\$ 681,964,077	\$ 289,902,929

Clubs

Year	Rate of Return	Available Proceeds (GST EXCL)	Estimated Return
2012	51.2%	\$ 97,173,817	\$ 49,743,277
2013	53.3%	\$ 93,615,015	\$ 49,874,576
2014	54.2%	\$ 91,595,791	\$ 49,648,343
2015	55.5%	\$ 92,345,191	\$ 51,212,197
2016	53.8%	\$ 90,238,118	\$ 48,517,362
2017	51.0%	\$ 86,196,675	\$ 43,960,304

Total (Non-Club Societies & Trusts and Clubs)

Year	Rate of Return	Available Proceeds (GST EXCL)	Estimated Return
2012	43.0%	\$ 730,547,396	\$ 314,366,758
2013	43.6%	\$ 705,725,093	\$ 307,634,130
2014	43.5%	\$ 705,577,547	\$ 307,090,893
2015	44.0%	\$ 720,023,164	\$ 316,618,128
2016	44.0%	\$ 746,293,000	\$ 328,233,158
2017	43.5%	\$ 768,160,752	\$ 333,863,233

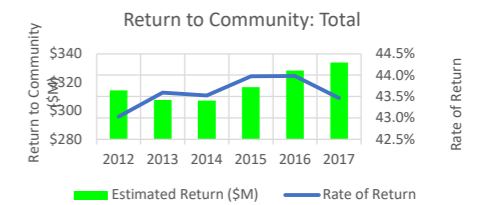
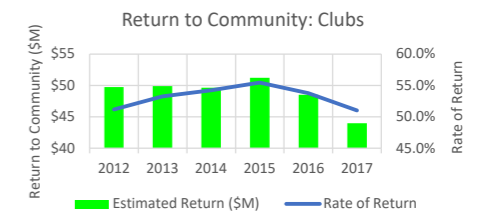
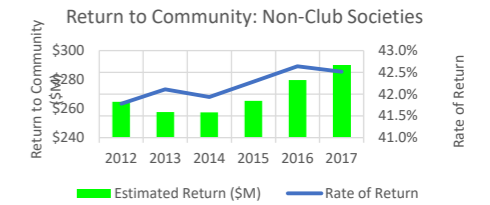
PROBLEM GAMBLING AND EXPENDITURE

Total Problem Gambling Presentations (Class 4)* and Expenditure

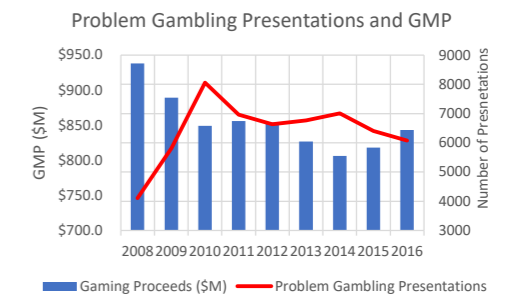
Year	Problem Gambling Presentations	Gaming Machine Proceeds (GMP) (Financial Year)	Total Presentations / GMP (\$M)
2007/08	4,112	\$ 938,304,937	4.38
2008/09	5,810	\$ 889,099,475	6.53
2009/10	8,060	\$ 849,162,517	9.49
2010/11	6,967	\$ 856,193,675	8.14
2011/12	6,636	\$ 853,962,784	7.77
2012/13	6,772	\$ 826,743,348	8.19
2013/14	7,007	\$ 806,271,431	8.69
2014/15	6,407	\$ 818,113,112	7.83
2015/16	6,081	\$ 843,482,152	7.21
2016/17	N/A	\$ 869,910,326	N/A

* Source: Ministry of Health: <https://www.health.govt.nz/our-work/mental-health-and-addictions/problem-gambling/service-user-data/intervention-client-data#ppgm>

RETURNS



PROBLEM GAMBLING PRESENTATIONS



NOTES:

Gaming Machine Proceeds (GMP) is the amount of money actually spent by patrons on Gaming Machines (player losses).

GMP is presented from 2008 onwards, the first full year of when GMP capture by the Electronic Monitoring System (EMS) occurred. GMP peaked in 2003 at \$1,035M having risen steadily from \$107M in 1991.

The Rate of Return (ROR) is calculated as a percentage of the amount of money applied or distributed from Gaming Machine Proceeds. The remainder is costs, such as Gaming Duty.

Returns to Community information is not fully available prior to 2012 due to a software upgrade. Only data for 2012 - 2017 is presented.

Rate of Return for 2017 is provisional. Values provided are yet to be confirmed.

Years referred to are calendar years (01 January - 31 December), or at the end of the year (31 December).

Problem Gambling Presentations refers to the total number of individuals that have received support for their own, or someone else's gambling for Class 4 related gambling within the financial year.